Multiple MSTs

Here is a video walkthrough of all parts of this problem.

Recall a graph can have multiple MSTs if there are multiple spanning trees of minimum weight.

- (a) For each subpart below, select the correct option and justify your answer. If you select "never" or "always," provide a short explanation. If you select "sometimes", provide two graphs that fulfill the given properties — one with multiple MSTs and one without. Assume G is an undirected, connected graph.
 - 1. If **none** the edge weights are **identical**, there will
 - $\bigcirc\,$ never be multiple MSTs in G.
 - $\bigcirc\,$ sometimes be multiple MSTs in G.
 - $\bigcirc\,$ always be multiple MSTs in G.

Justification:

2. If some of the edge weights are **identical**, there will

- $\bigcirc\,$ never be multiple MSTs in G.
- $\bigcirc\,$ sometimes be multiple MSTs in G.
- $\bigcirc\,$ always be multiple MSTs in G.

Justification:

- 3. If all of the edge weights are identical, there will
 - $\bigcirc\,$ never be multiple MSTs in G.
 - $\bigcirc\,$ sometimes be multiple MSTs in G.
 - $\bigcirc\,$ always be multiple MSTs in G.

Justification:

Solution:

- 1. If **none** the edge weights are **identical**, there will
 - never be multiple MSTs in G.
 - \bigcirc sometimes be multiple MSTs in G.
 - \bigcirc always be multiple MSTs in G.

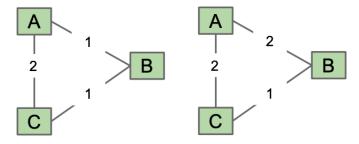
Justification:

To prove this, we can leverage the cut property. Recall the cut property states that the cheapest edge in any cut is in *some* MST. However, if the cheapest edge in any cut is unique, then we get a stronger claim — the cheapest edge must be in *the* MST. As such, if none of the edge weights are identical, i.e. they are all unique, then the cheapest edge in any cut will always be unique, and we will only have one MST.

2. If some of the edge weights are identical, there will

- \bigcirc never be multiple MSTs in G.
- sometimes be multiple MSTs in G.
- $\bigcirc\,$ always be multiple MSTs in G.

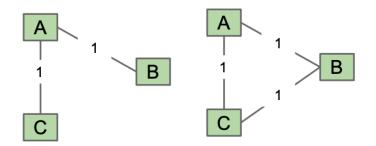
Justification:



In the graph on the left, the only MST is [AB, BC]. In the graph on the right, two MSTs exist — [AB, BC] and [AC, BC].

- 3. If all of the edge weights are **identical**, there will
 - \bigcirc never be multiple MSTs in G.
 - sometimes be multiple MSTs in G.
 - $\bigcirc\,$ always be multiple MSTs in G.

Justification:



In the graph on the left, the only MST is [AB, AC]. Note that for any tree, we only have one MST, since the tree itself is the MST! In the graph on the right, three MSTs exist — [AB, BC], [AC, BC], and [AB, AC].

(b) Suppose we have a connected, undirected graph G with N vertices and N edges, where all the **edge weights are identical**. Find the maximum and minimum number of MSTs in G and explain your reasoning.

Minimum:	
Maximum:	

Justification:

Solution: Minimum: 3, Maximum: N

Justification: Notice that if all the edge weights are the same, an MST is just a spanning tree. Let's begin by creating a tree, i.e. a connected graph with N-1 edges. Now, notice that there is only one spanning tree, since the graph is itself a tree.

As such, the problem reduces to: how many spanning trees can the insertion of one edge create? If we add an edge to a tree, it will create a cycle that can be of length at minimum 3 and at maximum N. Then, notice that we can only remove **any** edge from a cycle to create a spanning tree, so we have at minimum 3 and at maximum N possible MSTs in G.

(c) It is possible that Prim's and Kruskal's find different MSTs on the same graph G (as an added exercise, construct a graph where this is the case!). Given any graph G with integer edge weights, modify G to ensure that Prim's and Kruskal's will always find the same MST. You may not modify Prim's or Kruskal's. **Hint:** Look at subpart 1 of part a.

Solution: To ensure that Prim's and Kruskal's will always produce the same MST, notice that if G has unique edges, only one MST can exist, and Prim's and Kruskal's will always find that MST! So, what if we modify G to ensure that all the edge weights are unique?

To achieve this, let's strategically add a small, unique offset between 0 and 1, exclusive, to each edge. It is important that we choose an offset between 0 and 1 so that this added value doesn't change the MST, since all the edge weights are integers. It is also important that the offset is unique for each edge, because then we ensure each weight is distinct. Pseudocode for such a change is shown below:

E = number of edges in the graph
offset = 0
for edge in graph:
 edge.weight += offset
 offset += 1 / E

In regard to the added exercise, here is a simple graph G where Prim's and Kruskal's produce different MSTs. Prim's starting from A will select AD, BD, and CD, whereas Kruskals will select AD, BC, and BD.

